

ADVANCED HIGH SCHOOL MATHEMATICS

GRAPH THEORY

SKETCHING FUNCTIONS

It is a very useful skill to be able to draw a sketch of a function y = f(x) showing its essential features without actually having to draw an accurate graph.

We will consider the function

$$y = \frac{x^2 - 3x + 2}{x^2 + 3x + 2}$$

to illustrate a procedure that you should follow in curve sketching.

1. Find the value of y when x = 0

x = 0 y = 1

2. Find (approximately if necessary) the values of x when y = 0.

$$y=0 \implies x^2-3x+2=0 \implies x=+1 \quad x=+2$$

3. Are they any values of x for which y becomes infinite (denominator = 0)?

$$x^{2} + 3x + 2 = 0 \implies x = -1 \quad x = -2 \implies y = \pm \infty$$

We must now examine the values of *y* around the zeros of the numerator

$$x = -1 \Rightarrow y = \pm \infty \quad x = -1.10 \Rightarrow y = -73 \quad x = -1.01 \Rightarrow y = -611$$
$$x = -0.99 \Rightarrow y = +589 \quad x = -0.90 \Rightarrow y = +50$$

If x is a little smaller than -1, y approaches $-\infty$ but if x is a little larger than -1, y approaches $+\infty$.

$$x = -2 \Rightarrow y = \pm \infty$$
 $x = -2.10 \Rightarrow y = +116$ $x = -2.01 \Rightarrow y = +1195$
 $x = -1.99 \Rightarrow y = -1205$ $x = -1.90 \Rightarrow y = -126$

If x is a little smaller than -2, y approaches $+\infty$ but if x is a little larger than -2, y approaches $-\infty$.

The lines x = -1 and x = -2 are called **vertical asymptotes**.

4. Investigate what happens when $x \rightarrow \pm \infty$

$$y = \frac{1 - 3/x + 2/x^2}{1 + 3/x + 2/x^2} \quad x \to -\infty \quad \Rightarrow \quad y \to 1 \quad \text{(from above } y > 1\text{)}$$

Thus as $x \to -\infty$ the value of y decreases to 1 as the curve approaches the line y = 1. Such a line is called the **horizontal aysmptote**.

$$y = \frac{1 - 3/x + 2/x^2}{1 + 3/x + 2/x^2} \quad x \to +\infty \quad \Rightarrow \quad y \to 1 \quad \text{(from below } y < 1\text{)}$$

Thus as $x \to +\infty$ the value of y increases to 1 as the curve approaches **horizontal** asymptote y = 1.

5. Determine the critical points or turning points dy/dx = 0

$$dy/dx = \frac{6(x^{2}-2)}{(x^{2}+3x+2)^{2}}$$
$$dy/dx = \frac{6(x^{2}-2)}{(x^{2}+3x+2)^{2}} = 0 \implies x = \pm \sqrt{2}$$

Turning points are approximately at the points $\left(-\sqrt{2}, -34\right)$ and $\left(+\sqrt{2}, -0.03\right)$

$$d^{2}y/dx^{2} = \frac{12(-x^{3}+6x+6)}{(x^{2}+3x+2)^{3}}$$

$$x = -\sqrt{2}$$
 $d^2 y/dx^2 < 0 \implies$ maximum
 $x = +\sqrt{2}$ $d^2 y/dx^2 > 0 \implies$ minimum

$$d^2 y/dx^2 = 0 \implies x \approx 2.9 \implies$$
 point of inflection

6. Use your calculator to find *y* for a range of *x* values.

